

Rank	Attributes	Combat	Rank
	Strength	Brawl	
	Agility	Mêlée	
	Mind	Ranged	
	Appeal	Defence	

Rank	Career Skills	
	<b>Alchemist</b>	Potions & perfumes, plant lore poisons, medicines, metallurgy, literacy
	<b>Assassin</b>	Sneak attack, killing, info gather city lore, persuasion, lock picking, reflexes
	<b>Barbarian</b>	Wilderness lore, living rough, berserk rage, riding, intimidation, natural instincts
	<b>Blacksmith</b>	Weapon & armour repair & manufacture, metallurgy, weapon lore, weapon trades
	<b>Farmer</b>	Basic plant & animal lore, animal handling, cooking, basic goods trades
	<b>Gladiator</b>	Man-to-man tactics, exotic weapons weapon lore, initiative, weapon training
	<b>Hunter</b>	Wilderness lore, living rough, trapping, tracking, stealth
	<b>Magician</b>	Astrology, astronomy, ancient lore, sorcery, literacy
	<b>Merchant</b>	Trading, persuasion, city lore, Knowledge of distant lands, guild membership
	<b>Minstrel</b>	Singing, instruments, performing, Ancient legends, fast talk, city lore
	<b>Noble</b>	Credit, high-ranking contacts, Bribery, dress sense, etiquette, authority
	<b>Physician</b>	Medicines, plant lore, first aid, literacy
	<b>Pirate</b>	Sea lore, navigation, boat handling, knowledge of far-off ports
	<b>Priest</b>	Ancient lore, sorcery, astronomy, authority
	<b>Scribe</b>	Ancient lore, literacy, ancient languages, map making
	<b>Slave</b>	Humility, going unnoticed, listening, sneaking
	<b>Soldier</b>	City lore, intimidation, riding authority
	<b>Thief</b>	City lore, burglary, sneaking, picking pockets, guild membership
	<b>Torturer</b>	Interrogation, intimidation, Medicines, two-handed axe
	<b>Wench</b>	Seduction, city lore, carousing, picking pockets

## Barbarians of Lemuria

Character Name

Land of Origin

Hero Points
Hit Points
Spell Points

Miscellaneous	
Wealth	
Provisions	
Initiative	
Authority	

Weapons & Armour	Dmg	Prot.

Permanent Items

Spells, Notes, Background & Description