

DROP-OFF



DESTINATION

TEAM SHEET

PROLOGUE
& ADVERSARY

GORE
THRESHOLD



CONNECTION

CHECKPOINTS

1 COVERT 9VP

2 OVERT 9VP

3 ACCESS 9VP

FINALE MISSIONS

1 INFO 4VP

2 STEAL 4VP

3 DESTROY 4VP

4 ESCAPE 4VP

SCENE

+1 Heat
Run or Rest?

RUN

Objective?
Location?

REST

Agenda?
Characters?

ACTION

Objective complete?

PAYOUT

Oppose Flaw: -4 Heat
and +1 Trauma

CHALLENGE
See Target.

THREAT
One player adds
an extra/obstacle

APPLAUSE

Reward good storytelling
ANYTIME with a Story pip!

VIOLENCE RANK (ADD TO MISS CHART)



1

NAME



CONTEXT

FLAW

GRIPE

TALENT



2

NAME



CONTEXT

FLAW

GRIPE

TALENT



3

NAME



CONTEXT

FLAW

GRIPE

TALENT



4

NAME



CONTEXT

FLAW

GRIPE

TALENT



5

NAME



CONTEXT

FLAW

GRIPE

TALENT



6

NAME



CONTEXT

FLAW

GRIPE

TALENT

