

**MY GIRLFRIEND'S A SLUT**  
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**MY BOYFRIEND'S A DICK**

A Roleplaying Game for Two

About an Unhealthy Relationship

**by Frank Tarcikowski**

*For Nicole.*

*We are proving the power of kindness.*

*I love you.*

## INTRODUCTION

“My Girlfriend’s a Slut/My Boyfriend’s a Dick” (**Slut/Dick**) is really two games that mirror one another. Both are about unhealthy relationships. The two players take on the roles of boyfriend and girlfriend. Obviously, in **Slut**, *she* is the asshole, whereas in **Dick**, *he* is.

The other partner in the relationship is in a desperate position: he loves, he hates, he hopes, he suffers. Will he finally be able to make up his mind? To defeat his obsession and give up on what makes him sick? Or will the trap close on him? Will he chain himself with iron manacles to this pity life of humiliation and abuse? That’s what this game is about.

## STARTING OUT

When you get together to play, decide first whether you want to play **Slut** or **Dick**. Then decide who gets to play the girlfriend, who the boyfriend. Finally, chose a tone and a background.

### ***Tone***

Do you want your game to be full of bite and dark humor? Do you want it to be painfully discomforting? The tone is up to you, but you should agree on it before you start.

### ***Background***

Both characters are young, just beginning their adult lives. They finished highschool not long ago and are now in college or in their first fulltime job. Probably they moved out from their parents’ into their first own apartment. Gone are the days when life was easy.

Establish a shared background for your characters. What kind of high school/neighborhood do they come from? Are they part of the same social class/race? Are they good looking? Well-liked? Do they fit in with the norm?

# MY GIRLFRIEND'S A SLUT

I will first explain all rules of **Slut** in context, and then go on about what changes when you play **Dick**.

## The Boyfriend

You are just too damn nice for your own good. So you fell in love with that gorgeous chic. You felt you were the luckiest person alive. It was wonderful, at first. Everything was exciting and new. Tender kisses, walking hand in hand. Everybody envied you, for she was yours. And the sex, oh the sex. You wanted to be with her every waking hour, didn't care about anything else. She was the one, you were sure.

Then something started to change. She started to complain, to demand. You started to fight. And somehow it turned out that you couldn't win. You treated her with respect while she got mean. You took blame for your mistakes while she denied hers. You just don't seem to have the nerve to sit out a fight. She does. And so she gets what she wants, every single time.

Well, not any more. You've made up your mind. Something's gotta change. You want your old girlfriend back, the one that used to softly stroke your cheek and whisper "I love you" into your ear. Did I mention you don't have sex any more? You want that back, too, and badly.

You can't leave her, of course. You love her, don't you? I mean, you don't feel exactly in love when you look at her right now. It's not like you're anxious to see her. Why should you? She treats you like scum these days. But you know her other self. You understand. It's just stress. Her life is hard at the moment. You buy her excuses.

And she needs you. She can't pay the flat without you. There's so many things you are taking care of for her. Everything, in fact. Allright, sometimes you think she could do some things by herself. But when she asks you to, you'll do it all for her. You are a martyr. You are convinced that she would probably end homeless and starving without you.

And so you pretend to yourself that a better time will come. You stay, and try to change her.

If you want to play the boyfriend, please answer these questions:

### ***What's your name?***

Your real name and the name your girlfriend calls you by, please.

### ***What do you want?***

Besides laying your girlfriend more often, there is one or two things you really want to do or have. Maybe it's sports, or hanging out with the boys, or video games. Maybe it's a car or another boy's toy. It's also of course something your girlfriend doesn't approve of at all.

### ***Who is your best friend?***

Frankly, he is the only real friend you've got left. No wonder, you didn't seem to care a lot about your friends after She had enthralled you. But well, one is still there, and keeps telling you to leave Her. What's his name, and what is he like? You bet your girlfriend hates him.

### ***Who are your parents and family?***

Not that you see them very often these days. Your girlfriend is very self-defensive about them, because she feels they don't like her. And well, they don't. What are they like? How do they display their dislike, if at all? How do you feel toward them?

## **The Girlfriend**

You are a selfish and ruthless person. So you fell in love with this... well, with him. He was nice and tender, he was charming, he would do anything for you. You really enjoyed it for a while, what with the tenderness and affection and all. And the sex. That was alright, too. So you decided to keep him.

But slowly, you started to get bored and annoyed with him. It was small things that repelled you, so you tried to change

them. With some you succeeded, with others you didn't. But you discovered that you were quite good at getting what you want from him. It became a habit. It became very comfortable.

Sometimes you feel sorry for him. You know he is unhappy with all the fighting. You don't mind to fight every now and then, but he really takes it to heart. Sometimes you feel you are a bad person. But then he does one of those amazingly stupid or disgusting things, and you know he deserves no better.

He tries to argue, he tries to plead. He is not yet questioning your relationship, but what if he will? Well, he can't leave you. No way. Who's gonna do all those little things for you then? How long is it gonna take to train yourself a new lapdog? Who knows if your next boyfriend won't fight back harder? On no, you will keep him.

He doesn't attract you that much any more, sexually. The way he actually starts to drool every time he watches you undress gives you a vague feeling of nausea. Well, there are times when you feel like having him. He claims it's once a month at most. But he must be getting that wrong. Actually, he is exaggerating with everything. It's not that bad, is it?

And so you pretend to yourself you're happy, and try to keep things the way they are.

If you want to play the girlfriend, please answer these questions:

### ***What's your name?***

Your real name and the name your boyfriend calls you by, please.

### ***What do you want your boyfriend to do?***

You have trained him to do a lot of things, but there's these one or two things you haven't got him to do. Yet. To agree on that shared bank account, maybe. To change his haircut. Or to change the computer room into the dining room. Please check with the other player if the stuff you have in mind relates to his image of the boyfriend.

### ***Who is your best friend?***

Like Him, you only got one friend left. Of course, being the mean person you are, you never had true friends anyway. But you have this girl that you hang out with. She keeps telling you that He deserves no better than you give him. What's her name, and what's she like? You bet your boyfriend hates her, but he'd like to screw her all the more.

### ***Who are your parents and family?***

You don't see them much, either. They just *love* your boyfriend. It's hard to stand, is what it is. Your own family think you should treat him better. What do they know? He likes them, too. You don't really get along very well with your family. What are they like? How do they display their disapproval? How do you feel about that?

## **Stats**

There are six stats. Four of them relate to the boyfriend, and two to the girlfriend.

### ***Obsession (Obs)***

The boyfriend doesn't really love Her any more. Love is something healthy, something that makes you whole. His desire for Her, his need for her acknowledgement, his feeling of responsibility toward her, are becoming ever more of an obsession. This stat starts at 2.

### ***Hatred (Htr)***

While he is obsessed with her, he is also starting to despise her. Slowly building from fear and anger into something stronger, he realizes her for the slut she really is. Eventually, he will develop a solid hatred for her, the kind of love/hate that really messes people up badly. This stat starts at 0.

### ***Self-Worth (S-W)***

Although She is doing the best She can, the boyfriend has not yet lost his human dignity. After all, you might find some pride stirring as she treats him like a dog. He might as yet reclaim his self-worth. This stat starts at 0.

### ***Humiliation (Hml)***

She has her ways of discouraging the boyfriend, shutting him up, making him feel small and powerless. This sort of humiliation will keep him from standing up to her. At times, it can be disturbingly alluring. This stat starts at 0.

### ***Affection (Aff)***

The girlfriend is not a demon. Sometimes she shows weakness, in that she cares for Him, that she feels sorry for him, even questions herself. These are the times when she rebuilds some affection toward him. This stat starts at 0.

### ***Self-Righteousness (S-R)***

The girlfriend is also capable of totally ignoring reality. She is capable of blaming Him for everything, accusing him of being a complete idiot, pitying herself for having to endure him. As her self-righteousness increases, his chances of reaching her diminish. This stat starts at 0.

## **Conflicts**

The whole game of **Slut** consists of conflicts. During these conflicts, both players take turns narrating stuff to get themselves dice they can roll into the conflict. They also speak for their characters and hopefully do some witty remarks and/or good acting.

And here is how it goes: Choose a conflict and what's at stake. Don't choose just any conflict. Refer to the Dramaturgy section, coming up. After you have a conflict, add up **Hatred**, **Self-Worth** and **Affection**. Divide by 10, rounding up. That makes the number of dice the boyfriend's player gets (all dice in this game are d6).



Now add up **Obsession**, **Humiliation** and **Self-Righteousness**, again deviding by 10 and rounding up. That makes the number of dice the girlfriend's player gets. Both roll. The player with the higher score sets a scene that somehow adressess the conflict.

Feel free to do as much acting and freestyle play as you see fit, but eventually be sure that the other player takes over and starts to raise, by taking his share of narration and rolling dice accordingly. The types of available raises that gain you dice are detailed a little further below.

Now, a player can raise as long as he wishes before he hands it over to the other player again, but his overall score must at least equal the other's overall score. This may switch several times until someone yields. If you decide to yield, you get to describe how your character lets the other have his/her way.

You cannot raise on each other forever, though. Any given type of raise can be rolled only once in a given conflict. That doesn't mean you cannot narrate more of it, but you only get the dice once. If all possible dice have been rolled, the conflict must come to an end.

While you narrate, you can flash forward and backward, you can set new scenes, introduce NPCs, in short, you have full GM authority. Make sure to incorporate the dice rolls, though, and stay true to tone, background and characters. Also, try to keep some consistency. Make a cut, rather than squeeze it all in one scene.

### ***Raises for the girlfriend***

The description of raises comes with two pieces of information: The number of dice you get, and the effect on stats the use of this raise has.

- **Be mean (1d / +1 Htr, +1 Hml):** Just say or do something that's really mean.
- **Be nice (1d / +1 S-W, +1 Obs):** Say or do something nice for a change.
- **Pity (1d / +1 Obs):** Whine and plead, lie and deceive, but make him pity you!
- **Accuse (1d / +1 S-R, +1 Hml, +1 Htr):** It's all his fault. He's an idiot. Make that clear, by any means.

- **Best friend (1d / +1 Htr, + 1 Hml):** Have your best friend show up or frame a cut scene where she reassures you.
- **Sex (3d / +2 Obs, + 2 Aff, +2 S-W, +2 Htr):** Here's one thing he won't turn down: You actually give him what he so desperately craves. Make it good.

### ***Raises for the boyfriend***

- **Keep your cool (1d / +1 S-W):** Just once, don't let her provoke you. Stay calm and wait for her mistake.
- **Reason (1d / +1 Htr, + 1 S-W, +1 S-R):** Don't expect to make too much of an impact, but still, reason with her. For what it's worth: You are right!
- **Get angry (1d / +1 S-R):** Just freak out on her. Who wouldn't?
- **Blame yourself (1d / +1 Obs, + 1 Aff, +1 Hml):** Admit to your mistakes. Take some blame on yourself.
- **Best friend (1d / +1 S-W, + 1 S-R):** Have your best friend show up or frame a cut scene where he reassures you.
- **Say "I love you" (2d / +2 Obs, +1 Aff):** This is the best weapon you have, if you can say it and mean it. Even she has got a heart, after all.

### ***Consequences of losing***

If the boyfriend loses a conflict, add +2 Obsession. If the girlfriend loses, add +2 Self-Worth.

## **Dramaturgy**

And here's how a game of **Slut** runs. There are 6-7 normal conflicts, and then there is one that's a little different:

- 1) She wants something
- 2) He wants something
- 3) They visit his or her parents
- 4) One of them has done something really bad
- 5) Optional: They reunite after splitting up
- 6) He wants something
- 7) She wants something
- 8) The moment of truth

Feel free to change the order, add some conflicts or leave some out. However, I do think the aforementioned sequence makes a good play session.

### ***She wants something***

This should have something to do with what She wants Him to do. The girlfriend's player gets to decide what exactly the conflict and the stakes are. I suggest that you use some symbolic act or item to represent a more general conflict. Also, you should make the second conflict much more fundamental than the first. Maybe the first one is about buying the pink shirt, and the second one is about quitting the soccer team.

### ***He wants something***

This has something to do with what He wants to do or have. The boyfriend's player gets to decide on conflict and stakes. Apart from that, it's just like "She wants something".

### ***They visit his or her parents***

Decide on whose parents you prefer. The stakes are: "Do they mess up with the parents?" If the boyfriend wins, they don't. If the girlfriend wins, they do.

### ***One of them has done something really bad***

Either He or She has done something really bad, something to severely hurt the other's feelings. It need not necessarily be cheating, though cheating is great. Again, pick what you think is cooler: He cheated on her, or she cheated on him.

What's at stake is: Do they break up? If she wins, they don't. He'll either beg forgiveness and promise anything, or forgive her. If he wins, they break up.

### ***They reunite***

If they split up, they have to reunite. Maybe it takes a week, maybe a year, but eventually they will. That's not a conflict.

The conflict is: Will he come crawling back, or will he walk back with his head held high?

### ***The moment of truth***

What's at stake is: Does he finally leave her and get over it, which would be better for both of them? Or does he stay for good? To give that conflict a worthy stage, you should work together to frame the moment of truth. She might tell him she's pregnant, or he might have the ring ready in his pocket, wanting to ask her to marry him.

What now happens is you give an inner monologue for the boyfriend. His player takes the side of what would make him leave, Her player takes the side of what would make him stay.

Don't roll a normal conflict. Instead, on behalf of him leaving, take **Hatred** and **Self-Worth**. Devide them by five, rounding up. That's the number of dice you get. Do likewise with **Obsession** and **Affection** on behalf of him staying. Roll the lower ones first, then the higher ones.. Try to incorporate elements of each stat into the inner monologue.

Whoever scores higher wins the stakes. Finish the scene, and the game, by that result.

## MY BOYFRIEND'S A DICK

To play **Dick**, you switch the role of boyfriend and girlfriend. Stats and damaturgy stay the same, as do the things you want, the best friends, and the parents. Note that it is still He who wants to do or have something, and it is still She who wants Him to do something.

What changes are the personality archtypes and the available raises in a conflict.

### The Girlfriend

You are just too damn nice for your own good. So you fell in love with that real cool guy. He was so sweet at first. You felt you were the luckiest person alive. Everything was exciting and new. Tender kisses, walking hand in hand. Everybody envied you, for you were his chosen. And the sex. That was wonderful, too. You wanted to be with him every waking hour, didn't care about anything else. He was the one, you were sure.

Then something started to change. He didn't show as much interest in you as before. He started turning you down. You started to fight. And somehow it turned out that you couldn't win. You tried to soothe him while he got rude. You took blame for your mistakes while he denied his. You just don't seem to have the nerve to sit out a fight. He does. And so he gets his way, every single time.

Well, not any more. You've made up your mind. Something's gotta change. You want your old boyfriend back, the one that used to hold you in his arms and look at you with passion in his eyes. Did I mention sex is not fun any more? Seems he no longer cares about tenderness, or your orgasm. Sometimes you refuse, but he always gets so upset, and what's more, sex is now the only way you can be close to him. So you let him have his way with that, too.

You can't leave him, of course. You love him, don't you? I mean, you don't feel exactly in love when you look at him right now. It's not like you're anxious to see him. Why should you? He treats you like scum these days. But you know his other self. You understand. He's a man. It's a phase he's going through. You don't blame him.

And he needs you. You instantly replaced his mother, taking care of everything for him. Sometimes you think he could do some things by himself. Or at least be a little more grateful. But in the end, you'll do it all for him. You are a martyr. You are convinced that he would probably end homeless and starving without you.

And so you pretend to yourself that a better time will come. You stay, and try to change him.

## **The Boyfriend**

You are a selfish and ruthless person. So you fell in love with that cutie. She was pretty, she was nice, she cared for you. You could show her off to others. And the sex was great, too. So you decided to keep her.

But slowly, you started to get bored and annoyed with her. All this constant whining, all these demands. You wouldn't have it. Showed her who was the boss. She's not yet given up trying to change you. But you discovered you could easily shut her up and have your way with her. It became a habit. It became very comfortable.

Sometimes you feel sorry for her. You know she is unhappy with all the fighting. You don't mind to fight every now and then, but she really takes it to heart. Sometimes you feel you are a bad person. But then she starts all the whining all over again, and you know he deserves no better.

She tries to argue, she tries to plead. She is not yet questioning your relationship, but what if she will? Well, she can't leave you. No way. Who's gonna do all those little things for you then? And, much more important, where will you get your sex? Now that at last you've got her doing it just the way you like it? On no, you will keep her.

You don't like to spend that much time with her any more. That's her fault because she always makes such a fuzz about everything. Why can't she just shut up for a moment? Sometimes you take her to dinner or to the movies. She claims it's once a month at most. But she must be getting that wrong. Actually, she is exaggerating with everything. It's not that bad, is it?

And so you pretend to yourself you're happy, and try to keep things the way they are.

## Conflicts

### *Raises for the boyfriend*

- **Be mean (1d / +1 Htr, +1 Hml):** Just say or do something that's really mean.
- **Be nice (1d / +1 S-W, +1 Obs):** Say or do something nice for a change.
- **Brush her off (1d / +1 Obs):** Show her how unimpressed you are by her pleas and demands.
- **Accuse (1d / +1 S-R, +1 Hml, +1 Htr):** It's all her fault. If she'd only leave you be, you'd be okay. Make that clear, by any means.
- **Best friend (1d / +1 Htr, + 1 Hml):** Have your best friend show up or frame a cut scene where he reassures you.
- **Talk about your feelings (3d / +2 Obs, + 2 Aff, +2 S-W, +2 Htr):** Here's one thing she can't ignore: You actually talk about your feelings, in earnest.

### *Raises for the girlfriend*

- **Keep your calm (1d / +1 S-W):** Just once, hold back your tears. Stay calm, stay put.
- **Reason (1d / +1 Htr, + 1 S-W, +1 S-R):** Don't expect to make too much of an impact, but still, reason with him. For what it's worth: You are right!
- **Burst into tears (1d / +1 S-R):** Just let it all out. Who wouldn't?
- **Blame yourself (1d / +1 Obs, + 1 Aff, +1 Hml):** Admit to your mistakes. Take some blame on yourself.
- **Best friend (1d / +1 S-W, + 1 S-R):** Have your best friend show up or frame a cut scene where she reassures you.
- **Sex (2d / +2 Obs, +1 Aff):** This is the best weapon you have, if you can make it interesting for him and really turn him on. He's only a dick, after all.

## CREDITS

This game is an entry to the "Ronny" competition. It meets the requirements by incorporating the terms "girlfriend" and "hatred". I'm sure you can see the huge amount of influence by My Life with Master, Dogs in the Vineyard, and Breaking the Ice.

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